

SF113-A FORMAT

## MONTHLY REPORT OF FEDERAL CIVILIAN EMPLOYMENT

DEPARTMENT OR AGENCY: DEPARTMENT OF DEFENSE

OTHER ORGANIZATION UNIT: DEFENSE LOGISTICS AGENCY

EMPLOYMENT AS OF: 01/31/96

PAYROLL AND TURNOVER FROM: 01/01/96 TO 01/31/96

EMPLOYMENT, PAYROLL, TURNOVER, AND CEILING DATA	ALL AREAS	OVERSEAS		UNITED STATES	
		TERRITORIES OF THE U.S.	FOREIGN COUNTRIES	WASH D.C. METRO AREA	OUTSIDE WASH D.C. METRO AREA
<b>SECTION I-CURRENT STATUS</b>					
1. GRAND TOTAL EMPLOYMENT	49,326	54	1,174	2,894	45,204
2. TOTAL IN PERMANENT POSITIONS	48,802	52	1,170	2,893	44,687
3. FULL-TIME	48,755	54	1,174	2,854	44,673
4. FULL-TIME IN PERMANENT POSITIONS	48,369	52	1,170	2,853	44,294
5. FULL-TIME WITH PERMANENT APPOINTMENTS	47,914	52	1,137	2,777	43,948
6. PART-TIME	570	0	0	40	530
7. PART-TIME WITH PERMANENT APPOINTMENTS	336	0	0	38	298
8. INTERMITTENT	1	0	0	0	1
9. COMPETITIVE SERVICE	48,295	47	1,145	2,783	44,320
10. WITH PERMANENT APPOINTMENTS	47,585	47	1,125	2,714	43,699
11. EXCEPTED SERVICE	1,031	7	29	111	884
12. WITH PERMANENT APPOINTMENTS	666	5	12	101	548
13. WAGE SYSTEMS	12,622	11	13	45	12,553
14. U.S. CITIZENS	49,098	54	949	2,894	45,201
15. NONCITIZENS	228	0	225	0	3
16. TOTAL INTERMITTENTS NOT WORKING	0	0	0	0	0
<b>SECTION II-PAYROLL(IN THOUSANDS OF DOLLARS)</b>					
17. WAGES AND SALARIES EARNED-TOTAL (EST.)	168,528	12	294	14,143	154,079
18. LUMP SUM PAYMENTS (EST.)	866	0	0	95	771
<b>SECTION III-TURNOVER</b>					
19. TOTAL ACCESSIONS	143	1	2	11	129
20. TRANSFERS	49	0	1	2	46
21. TOTAL NEW HIRES	64	1	0	7	56
22. ACCESSIONS TO THE COMPETITIVE SERVICE	112	1	2	9	100
23. NEW HIRES TO COMPETITIVE SERVICE	36	1	0	6	29
24. U.S. CITIZENS	143	1	2	11	129
25. TOTAL SEPARATIONS	315	0	3	49	263
26. TRANSFERS	45	0	2	1	42
27. QUILTS	111	0	0	35	76
28. U.S. CITIZENS	315	0	3	49	263
<b>SECTION IV-DATA EXCLUDING SPECIAL EMPLOYMENT CATEGORIES</b>					
29. TOTAL EMPLOYMENT	49,278	52	1,174	2,876	45,176
30. FULL-TIME WITH PERMANENT APPOINTMENTS	47,910	52	1,137	2,777	43,944
31. TOTAL PAYROLL (EST.)	169,370	11	294	14,229	154,836
INDIRECT HIRES	780	0	780	0	0